

INTERVENTION ZONE



PARCO DEL MARE INTERVENTION ZONE

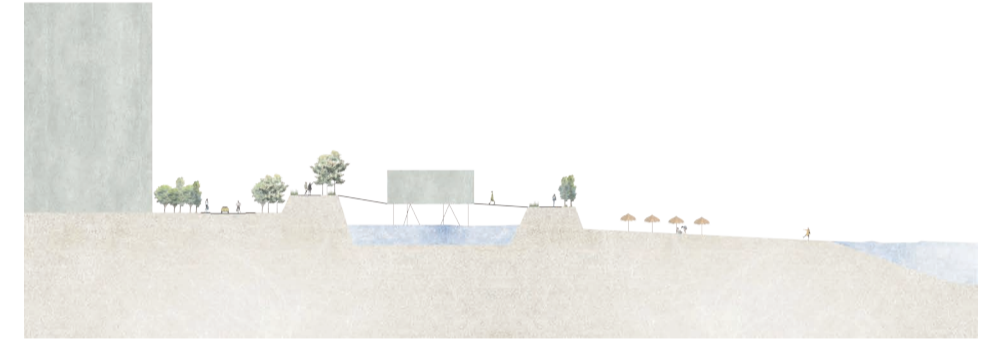
- 1. I SLR impact zone
- 2. built
- 3. low regulation and provisioning ecosystem services
- 4. high cultural ecosystem services

MORPHOLOGICAL-ECOLOGICAL RULES



Design interventions include the restoration of dynamic coastal ecosystems as an effort to enhance sea level rise resiliency. The coastline will include the construction of pedestrian and bike paths, picnic areas, the formation of a green belt, the formation of two system levies as the first line of defense, and different social, cultural, and educational programs. The area between the two levies forms a salt marshland place for supporting biodiversity – a learning landscape for an emerging generation of environmental stewards. It is proposed that all commercial facilities are built above ground level (The idea for that is Isolla de la Rosa).

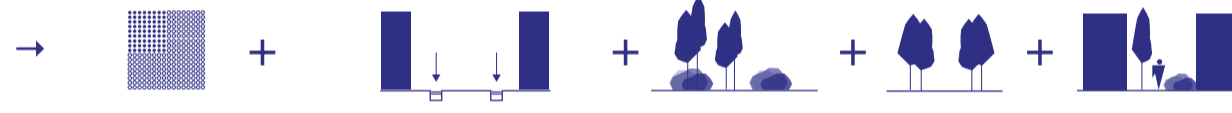
LANDSCAPE DESIGN RULES



RAILWAY INTERVENTION ZONE

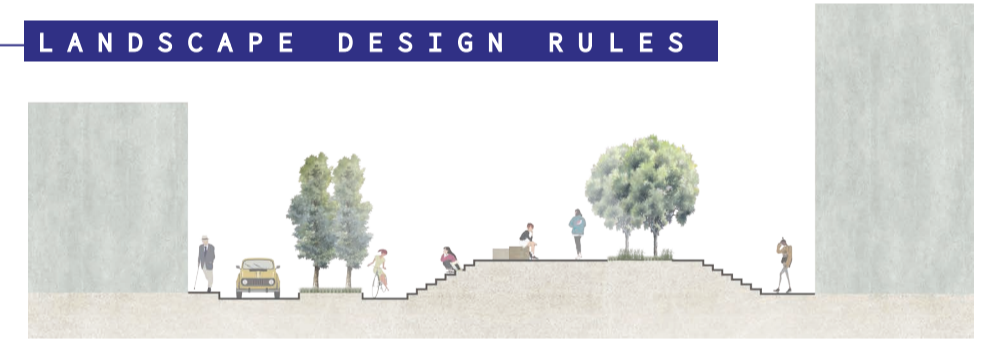
- 1. II SLR impact zone
- 2. built
- 3. low regulation and provisioning ecosystem services
- 4. high cultural ecosystem services

MORPHOLOGICAL-ECOLOGICAL RULES



Interventions in this area consider the replacement of the current railway trail and the formation of a linear park in its place. These design interventions improve spatial quality, and bring the necessary elements through the growth of tourism, real estate valuation, and recovery of the natural environment functionality, and becomes more adaptable for climate extremes. This new space is equipped with bars, cafes, and sports areas. As a result, the municipality becomes an important asset, an element of sustainability, reducing costs and adding value.

LANDSCAPE DESIGN RULES



AIRPORT INTERVENTION ZONE

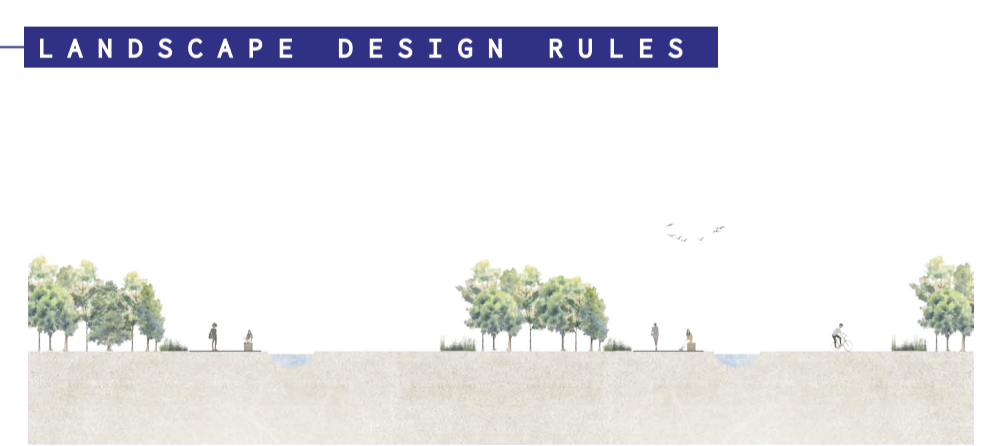
- 1. III SLR impact zone
- 2. built
- 3. low cultural and provisioning ecosystem services
- 4. high regulation ecosystem services

MORPHOLOGICAL-ECOLOGICAL RULES



Design interventions led to the complete abandonment of current land use and changed the function of the airport area into the city park. The main idea is to integrate the city's local history through structure, features, and character into the design (in this case centaurion - the traditional Roman way of dividing land), putting an emphasis on ecology. The park is intended to incorporate the development of Rimini and its traditional culture through abstract expression. Using orthogonal patterns and creativity, this area is sculpted to deliver a delightful and memorable recreational experience. The concept aims to produce higher values of provisioning and cultural ecosystem services.

LANDSCAPE DESIGN RULES



VISERBA & SAN GULIANO A MARE INTERVENTION ZONE

- 1. I SLR impact zone
- 2. built
- 3. low regulation and provisioning ecosystem services
- 4. high cultural ecosystem services

MORPHOLOGICAL-ECOLOGICAL RULES



The aim of design interventions along the Marechia river as a whole. Application of unitary landscape approach that also served to facilitate its future maintenance and interpret it as an overall entity and cultural diversity. This waterfront park will serve as a landscape landmark, offering visual enjoyment and recreation, education, social inclusion, and interaction, at the same time it will remain the most influential urban and historical axis of Rimini.

LANDSCAPE DESIGN RULES



VISERBA & SAN GULIANO A MARE INTERVENTION ZONE

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MORPHOLOGICAL-ECOLOGICAL RULES



Design interventions in the zone of Viserba & San Guliano are to create a system of small canals along the streets that will carry out the increasing amount of water to the retention area and create a wetland park in urban areas. The results of this intervention application are easier water management and drainage infrastructure, resilient urban area, restored ecosystem, public amenities, and flexible use.

LANDSCAPE DESIGN RULES

